

降仙 ANNA PHAM

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EDUCATION

Ringling College of Art and Design

Bachelor of Fine Arts Computer Animation Candidate (May 2021)

- Award and Honor: Dean's scholarship, President's List

ANIMATION EXPERIENCE

3D Generalist

- Freelance, March 2024 - present
 - Created and animated character rigs for *Murder with My Husband*, a popular true-crime podcast with over two million followers across TikTok, YouTube, and Spotify

Graphic Designer

- *Pioneer Innovation*, August 2024 - March 2025
 - Created chic, colorful 3D graphics for company website using Maya and Photoshop
 - Responsible for designing, modeling, rigging, and rendering all 3D assets

Maya Artist

- *Hey Mister LLC*, November 2022 - December 2022
 - Worked on the half-time show video for the Portland Trailblazers
 - Designed and modeled low-poly characters and vehicles using Maya
 - Responsible for all layout and pre-visualization

Junior 3D Animator

- *BRON Studios*, March 2022 - July 2022
 - Cleaned up motion capture data and animated characters for the show *Fables*
 - Created shots with crowds of up to 30 characters under tight deadlines

Post-Visualization Artist

- *Technicolor*, November 2021 - March 2022
 - Worked on layout and shot composition for high-intensity action scenes in *Transformers: Rise of the Beasts*
 - Animated and composited CG characters on top of live-action footage

Digital General Content Artist

- *VirTra*, August 2021 - November 2021
 - Produced intense, de-escalation training videos for police and military using Maya
 - Responsible for storyboarding, rigging models with Advanced Skeleton, and animation

3D Animator

- *Falcon's Creative Group*, July 2021 - August 2021
 - Animated multiple shots for an episode of *Ask the Storybots*, an award-winning educational children's show streaming on Netflix
 - Brought liveliness and charm to the characters to create a fun and entertaining experience for all audiences

SKILLS SUMMARY

Proficient: Maya, ZBrush, Adobe Photoshop, Adobe Premiere, Substance Painter, 3DCoat, Shotgrid, Windows, MacOS

Competent: Nuke, Marvelous Designer, Blender, Adobe After Effects, Perforce, Linux